Task 1: Brush up on HTML and CSS

We are creating a 3D snake game which is web based. As a group we decided to use HTML and CCS as one of the languages we are going to be coding so I brushed up on my HTML and CSS skills which will help us create a better-looking web-based application. I mainly on how to layout our website using HTML and CSS. Also learned how to 3D transform properties for the webpage to make the webpage attractive and fun to the user.